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Wayne M. Roseberry
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Wayne M. Roseberry : Millicent Marbleroller and the House of the Toymaker: A Girl's Magic Music Adventure Mystery Puzzle in a Haunted Mansion with Marbles, Toys, a Pipe Organ and a Glass Eyeball before purchasing it in order to gage whether or not it would be worth my time, and all praised Millicent Marbleroller and the

House of the Toymaker: A Girl's Magic Music Adventure Mystery Puzzle in a Haunted Mansion with Marbles, Toys, a Pipe Organ and a Glass Eyeball:

0 of 0 people found the following review helpful. Great imagination, great funBy Aaron ShepardThough certainly needing some editing, this debut book of Wayne Roseberry's is a real delight. Wayne has a wonderful imagination that frequently surprised my wife and me and made us laugh. The book has a lot in common with Roald Dahl's "Charlie and the Chocolate Factory" but was original enough that you never know quite what to expect.1 of 1 people found the following review helpful. Gotta Love GadgetsBy Kim CassidyNewcomer Wayne Roseberry has the kind of imagination that makes me think of much loved stories like Chitty Chitty Bang Bang and Charlie and the Chocolate Factory. Eccentric characters, quirky gadgetry and a mystery to be solved, all make it a fun ride.Millicent Marbleroller and the House of the Toymaker is the author's debut book for children. While it has a slow start in the first chapter and would benefit greatly with the help of an editor for some rather distracting errors, I still rate this book very highly for its pure sense of entertainment and story.It's nice to see a bright young girl as the heroine. Milicent is a loner and, unlike so many other children books these days, Wayne Roseberry does not bring in a slew of other children to follow some template of political correctness. This is a story about Millicent Marbleroller and her interactions with the adults in her life. It's clean and crisp without a lot of unrelated subplots.Not only is it visually appealing, but since the story hinges on Millicent's love of music, there is an auditory aspect that makes you want to see and hear this book come to life. It's the kind of book that would make a great film. Perhaps a screenplay is in Wayne Roseberry's future.His blog states that Millicent's adventures will actually be a triology. He is working on the sequel and if it's anything like the first, I expect it to be another visual treat.2 of 2 people found the following review helpful. Great read forBy AGTIn the past I have found books by first-time authors to be at best a mixed bag, which makes me all the more excited to tell you that Millicent Marbleroller is a great read. Wayne Roseberry has conjured up a first-rate heroine in Millicent, and let her loose in a world full of unique touches, clever dialogue and a menace that strikes just the right balance between bumbling and threatening (perfect for the target age group). As an adult, I can say that I was never bored, and eager to find out what happens next. I can't wait until my kids grow up a bit, and I get a chance to read this to them, I'm sure they will enjoy it. I know I did!

Millicent Marbleroller dreams that one day she will play a pipe organ like the one at church. She teaches herself to play music with a piano she draws on the kitchen table at home. This summer, she finds herself working in the giant mansion of the deceased toymaker General Horatio Crackerhead. Soon, she is locked in a contest with the General's brother, Admiral Algernon Crackerhead to be the first to find the General's last great invention, the Crackerhead Yo-yo. But all that Millicent really cares about is the big, beatiful pipe organ that sits in the heart of the mansion, just begging Millicent to unlock its secrets, unravel the mysteries of a mansion that is more puzzle than house and somehow figure out how it all ties together with the song that keeps racing through Millicent's mind. Millicent Marbleroller and the House of the Toymaker is a work of magical, music fiction that is unlike any childrens book before it.